**Topic: regex, synchronous and asynchronous**

**Regular Expressions (Regex)**

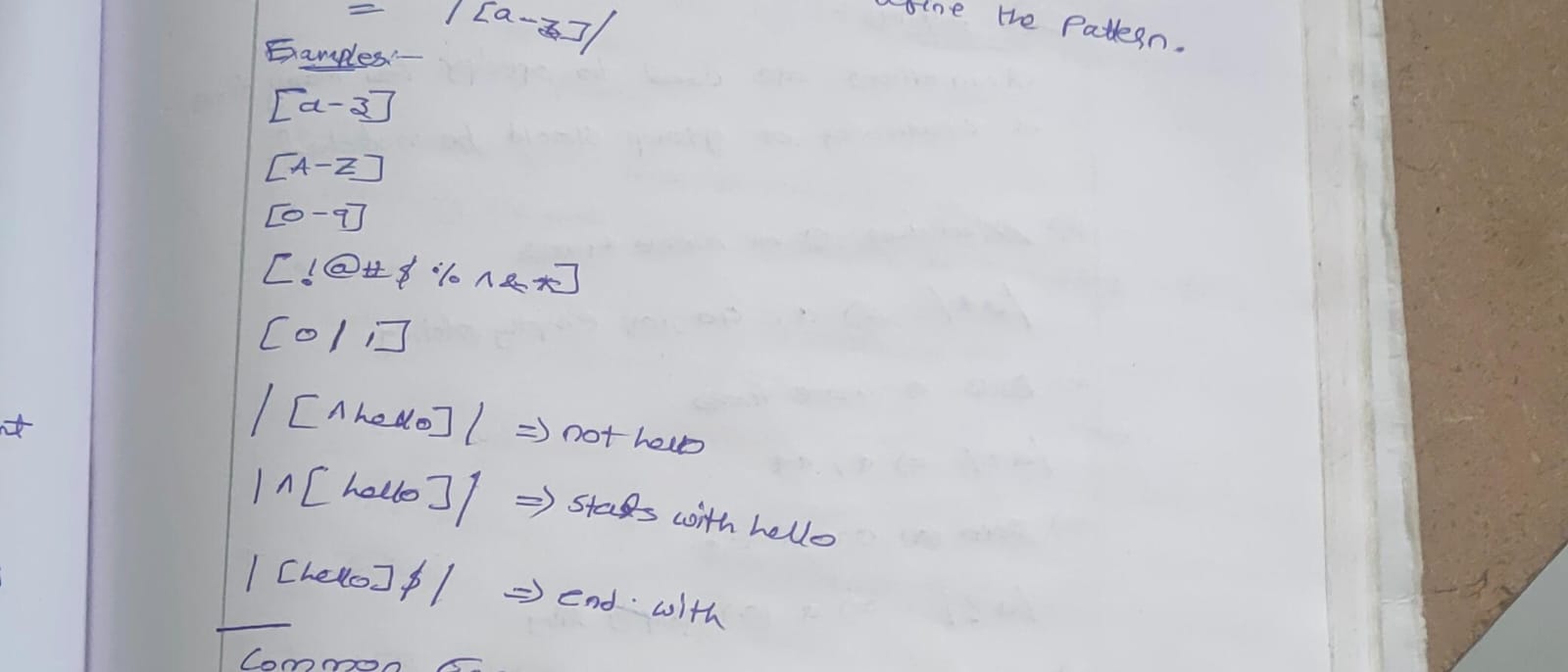
A regular expression is a sequence of characters that helps to create a search pattern, often used for string matching and manipulation.

**Ways to Create Regular Expressions**

Literal Notation: Uses slashes to define the pattern.

Syntax: /pattern/flags

**Example:**



/hello/ matches the string "hello".

/^[0-9]{10}$/ matches a 10-digit number (starts with a digit, ends with a digit).

/[0|1]/ matches either "0" or "1".

**Bracket Expressions:**

[ ] Matches any character inside the brackets.

Example: [a-z] matches any lowercase letter between 'a' and 'z'.

[^ ] Matches any character not in the brackets.

Example: [^a-z] matches any character except lowercase letters.

[0-9] Matches any digit between '0' and '9'.

[A-Z] Matches any uppercase letter between 'A' and 'Z'.

**Common Escape Sequences**

\d Matches any **digit** (equivalent to [0-9]).

\D Matches any **non-digit character** (equivalent to [^0-9]).

\w Matches **alphanumeric characters and underscores** (equivalent to [A-Za-z0-9\_]).

\W Matches any **non-alphanumeric character**.

\. Matches a **literal period** (dot).

**Methods for Using Regular Expressions**

test(): Checks if the pattern exists in a string and returns true or false.

const regex = /\d+/;

console.log(regex.test("123"));  // true

console.log(regex.test("abc"));  // false

**Quantifiers**

Quantifiers are used to **specify how many times a character or group should be matched**:

* Matches **zero or more times**.
* **Example:** /a\*/ matches "a", "aa", or an empty string.
* + Matches **one or more times**.
* **Example:** /a+/ matches "a", "aa", but not an empty string.
* ? Matches **zero or one time**.
* **Example:** /a?/ matches "a" or an empty string.
* {n}: Matches exactly **n occurrences** of the preceding element.
* **Example:** /a{3}/ matches exactly three "a" characters in a row ("aaa").
* "aaa" matches, "aa" does not match.
* {n,}: **Matches n or more occurrences** of the preceding element.
* **Example:** /a{3,}/ matches three or more "a" characters.
* aaa", "aaaa", and "aaaaa" match, but "aa" does not.
* {n,m}: **Matches between n and m occurrences** of the preceding element.
* **Example:** /a{3,5}/ matches between 3 to 5 "a" characters.
* "aaa", "aaaa", and "aaaaa" match, but "aa" and "aaaaaa" do not.

**Examples of Regex**

**Phone Number Validation:**

**Regex**: /^[0-9]{10}$/

Explanation: Matches exactly 10 digits from 0-9, used for validating phone numbers.

**Binary Values (0 or 1):**

**Regex:** /[0|1]/

**Explanation:** Matches either 0 or 1.

**Simple Email Validation:**

**Regex:** /^[a-zA-Z0-9.\_%+-]+@[a-zA-Z0-9.-]+\.[a-zA-Z]{2,}$/

**Explanation:** Matches a basic email format.

**Examples**

**1. Validate an Email Address**

**Pattern:** /^[a-zA-Z0-9.\_%+-]+@[a-zA-Z0-9.-]+\.[a-zA-Z]{2,}$/

**Explanation:**

^[a-zA-Z0-9.\_%+-]+ - Matches the username (alphanumeric characters and special symbols like .\_%+-).

@ - Requires the "@" symbol.

[a-zA-Z0-9.-]+ - Matches the domain name.

\.[a-zA-Z]{2,} - Ensures a valid top-level domain (TLD), like .com or .net.

**2. Validate a Phone Number (10 digits)**

**Pattern:** /^[0-9]{10}$/

**Explanation:** ^[0-9]{10}$ - Ensures exactly 10 digits between 0 and 9.

**3. Validate a URL**

**Pattern:** /^(https?:\/\/)?(www\.)?[a-zA-Z0-9.-]+\.[a-zA-Z]{2,}(\/\S\*)?$/

**Explanation:**

https?:\/\/ - Matches "http" or "https".

(www\.)? - Optional "www.".

[a-zA-Z0-9.-]+ - Matches the domain name.

\.[a-zA-Z]{2,} - Ensures a valid TLD.

(\/\S\*)? - Optionally allows a path after the domain.

**4. Validate a Credit Card Number**

**Pattern:** /^(?:\d{4}-?){3}\d{4}$/

**Explanation:**

(?:\d{4}-?){3} - Matches three groups of 4 digits, optionally separated by hyphens.

\d{4} - Matches the final group of 4 digits.

**5. Validate a ZIP Code (US, 5 digits)**

**Pattern**: /^\d{5}(-\d{4})?$/

**Explanation**:

^\d{5} - Matches exactly 5 digits.

(-\d{4})? - Optionally matches a hyphen followed by 4 digits for ZIP+4 codes.

**6. Match a Date (MM/DD/YYYY)**

⦁ **Pattern:** /^(0[1-9]|1[0-2])\/(0[1-9]|[12][0-9]|3[01])\/\d{4}$/

⦁ **Explanation:**

⦁ (0[1-9]|1[0-2]) - Matches months from 01 to 12.

⦁ (0[1-9]|[12][0-9]|3[01]) - Matches days from 01 to 31.

⦁ \d{4} - Matches exactly 4 digits for the year.

**7. Match a Time (24-hour format)**

⦁ **Pattern**: /^([01][0-9]|2[0-3]):[0-5][0-9]$/

⦁ **Explanation**:

⦁ ([01][0-9]|2[0-3]) - Matches hours from 00 to 23.

⦁ :[0-5][0-9] - Matches minutes from 00 to 59.

**8. Match Only Numbers**

**Pattern**: /^\d+$/

**Explanation:**

^\d+$ - Matches any sequence of one or more digits (whole numbers only).

**9. Match Only Alphanumeric Characters**

**Pattern:** /^[a-zA-Z0-9]+$/

**Explanation:** ^[a-zA-Z0-9]+$ - Matches any sequence of alphanumeric characters.

**10. Match Hexadecimal Colors**

**Pattern:** /^#?([a-fA-F0-9]{6}|[a-fA-F0-9]{3})$/

**Explanation**:

#? - The # symbol is optional.

([a-fA-F0-9]{6}|[a-fA-F0-9]{3}) - Matches either a 6-character or 3-character hex color.

**11. Strip Whitespace from the Beginning and End of a String**

**Pattern**: /^\s+|\s+$/g

**Explanation**:

^\s+ - Matches one or more whitespace characters at the start.

\s+$ - Matches one or more whitespace characters at the end.

g flag - Global search for all matches.

**12. Match a Word Boundary**

**Pattern**: /\bword\b/

**Explanation**:

\b - Ensures the pattern matches at word boundaries.

word - The specific word to match.

**13. Match a Floating-Point Number**

**Pattern**: /^[+-]?([0-9]\*[.])?[0-9]+$/

**Explanation**:

[+-]? - Allows an optional "+" or "-" sign.

([0-9]\*[.])? - Optionally matches digits before and after a decimal point.

[0-9]+ - Requires at least one digit.

**14. Validate a Strong Password**

**Pattern**: /^(?=.\*[a-z])(?=.\*[A-Z])(?=.\*\d)(?=.\*[@$!%\*?&])[A-Za-z\d@$!%\*?&]{8,}$/

**Explanation**:

(?=.\*[a-z]) - Requires at least one lowercase letter.

(?=.\*[A-Z]) - Requires at least one uppercase letter.

(?=.\*\d) - Requires at least one digit.

(?=.\*[@$!%\*?&]) - Requires at least one special character.

{8,} - Must be at least 8 characters long.

**15. Match a Repeated Character**

**Pattern**: /(\w)\1+/

**Explanation**:

(\w) - Captures any alphanumeric character.

\1+ - Matches one or more occurrences of the same captured character.

**16. Match an IP Address (IPv4)**

**Pattern**: /^(25[0-5]|2[0-4][0-9]|[01]?[0-9][0-9]?)\.(25[0-5]|2[0-4][0-9]|[01]?[0-9][0-9]?)\.(25[0-5]|2[0-4][0-9]|[01]?[0-9][0-9]?)\.(25[0-5]|2[0-4][0-9]|[01]?[0-9][0-9]?)$/

**Explanation**:

Each part of the IP is matched using (25[0-5]|2[0-4][0-9]|[01]?[0-9][0-9]?) which ensures a valid number between 0 and 255.

**17. Match HTML Tags**

**Pattern**: /^<\/?[\w\s"'-=]+>$/

**Explanation**:

<\/? - Matches an opening or closing tag.

[\w\s"'-=]+ - Matches tag content (attributes, values).

> - Matches the closing bracket.

**18. Match Leading Zeroes**

**Pattern:** /^0+(?=\d)/

**Explanation**:

^0+ - Matches one or more leading zeroes.

(?=\d) - Ensures a digit follows.

**19. Validate a Username**

**Pattern**: /^[a-zA-Z0-9\_]{3,16}$/

**Explanation**:

^[a-zA-Z0-9\_]{3,16}$ - Matches a username that is 3-16 characters long, only allowing alphanumeric characters and underscores.

**20. Match a Word with Only Letters**

**Pattern**: /^[A-Za-z]+$/

**Explanation**:

^[A-Za-z]+$ - Matches a word containing only letters (upper or lowercase).

**Synchronous and asynchronous**

**Synchronous:** In synchronous operations, code is executed sequentially, one line at a time. Each line must wait for the previous one to finish executing before it can start. This can sometimes lead to blocking behavior, where one task prevents another from executing until it's complete.

    console.log("Start");

    console.log("Middle");

    console.log("End");

    // start

    // middle

    // end

In this synchronous code, "Start" will be logged first, followed by "Middle", and then "End".

Asynchronous: Asynchronous operations allow code to execute independently from the main program flow. This means that while one operation is being processed, the program can continue to execute other tasks. Asynchronous operations are typically used for tasks that may take some time to complete, such as fetching data from a server or reading a file. In JavaScript, common asynchronous operations are handled using callbacks, promises, or async/await syntax.

    console.log("Start");

    setTimeout(()=>{

       console.log("middle")

    }),2000;

    console.log("End");

    // start

    // end

    // middle

In this example, "Start" is logged first, then after a delay of 2000 milliseconds, "End" is logged, followed by " Middle ".

**How js works**

⦁ Call Stack: The call stack is a data structure that keeps track of function calls in the code , runs in a last-in,first-out way. Whenever a function is called, it's added to the top of the call stack. When a function completes, it's removed from the stack

⦁ Web APIs

The Web APIs are not a part of the JavaScript engine, but they are part of the runtime environment provided by the browser. There are a large number of APIs available in modern browsers that allow us to a wide variety of things.

⦁ Callback que:

"callback queue," also known as the "task queue," is a part of JavaScript's event loop mechanism that manages asynchronous tasks or callbacks for execution. When an asynchronous operation such as a timer (setTimeout or setInterval) or an event (such as user interaction or network response) completes, its associated callback function is placed in the callback queue.

Such as fetch,settimeout,console , dom,localstorage and location

The callback queue stores the callback functions sent from the Web APIs in the order in which they were added. This queue is a data structure that runs first in, first out.

Callback functions will sit in the queue until the call stack is empty, they are then moved into the stack by the event loop.

⦁ Micro task que

Microtask queue in the event loop handles small units of asynchronous work with higher priority, ensuring they are executed before regular tasks. It's commonly used for tasks associated with promises

⦁ Event Loop: The event loop is a mechanism in JavaScript that continuously checks the call stack and the callback queue.

if the call stack is empty it will move the callback function at the front of the queue to the call stack, scheduling it for execution .

It ensures that the execution of code is done in the right order, especially when dealing with asynchronous operations.

⦁ CallStack Overflow: If the call stack grows too large, typically due to infinite recursion or excessive nested function calls, it can exceed the available memory allocated for the stack. This results in a "stack overflow" error and crashes the program.

**1. Basic Synchronous Code**

console.log("Task 1: Start");

console.log("Task 2: Middle");

console.log("Task 3: End");

// start

// middle

// end

**2 Asynchronous with setTimeout (Event Loop in Action)**

console.log("Task 1: Start");

setTimeout(() => {

    console.log("Task 2: Asynchronous Task (After 2 seconds)");

}, 2000);

console.log("Task 3: End");

start

// end

// asynchronous task

**3. Asynchronous Code with a Promise**

console.log("Task 1: Start");

const promise = new Promise((resolve, reject) => {

    setTimeout(() => {

        resolve("Task 2: Promise Resolved (After 1 second)");

    }, 1000);

});

promise.then((message) => {

    console.log(message);

});

console.log("Task 3: End");

// Task 1: Start

// Task 3: End

// Task 2: Promise Resolved (After 1 second)

**4. Multiple Asynchronous Tasks**

   console.log("Task 1: Start");

    setTimeout(() => {

        console.log("Task 2: Asynchronous Task 1 (After 2 seconds)");

    }, 2000);

    setTimeout(() => {

        console.log("Task 3: Asynchronous Task 2 (After 0 seconds)");

    }, 0);

    console.log("Task 4: End");

    // Task 1: Start

    // Task 4: End

    // Task 3: Asynchronous Task 2 (After 0 seconds)

    // Task 2: Asynchronous Task 1 (After 2 seconds)

**5. setTimeout and Promise Together**

console.log("Task 1: Start");

setTimeout(() => {

    console.log("Task 2: Asynchronous Task (setTimeout)");

}, 0);

Promise.resolve().then(() => {

    console.log("Task 3: Promise Resolved");

});

console.log("Task 4: End");

// Task 1: Start

// Task 4: End

// Task 3: Promise Resolved

// Task 2: Asynchronous Task (setTimeout)

**6. Using async/await**

async/await is a syntactic sugar for working with promises. It behaves synchronously within an async function until an await keyword is encountered, at which point it returns to the event loop to handle other tasks.

console.log(“Task 1: Start");

    async function asyncTask() {

        console.log("Task 2: Inside asyncTask");

        await new Promise(resolve => setTimeout(resolve, 1000)); // Wait for 1 second

        console.log("Task 3: After 1 second wait in asyncTask");

    }

    asyncTask();

    console.log("Task 4: End");

//    Task 1: Start

//     Task 2: Inside asyncTask

//     Task 4: End

//     Task 3: After 1 second wait in asyncTask

7) setTimeout with Different Delays

   console.log("Task 1: Start");

    setTimeout(() => {

        console.log("Task 2: 2 seconds delay");

    }, 2000);

    setTimeout(() => {

        console.log("Task 3: 1 second delay");

    }, 1000);

    setTimeout(() => {

        console.log("Task 4: 0 seconds delay");

    }, 0);

    console.log("Task 5: End");

    // Task 1: Start

    // Task 5: End

    // Task 4: 0 seconds delay

    // Task 3: 1 second delay

    // Task 2: 2 seconds delay